

# Reawakening Agile with OKRs

*Objectives & Key Results  
or Outcomes & Key Results*

Allan Kelly

[allan@allankelly.net](mailto:allan@allankelly.net)

[www.allankelly.net](http://www.allankelly.net)

@allankellynet

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Book draw (2 copies)

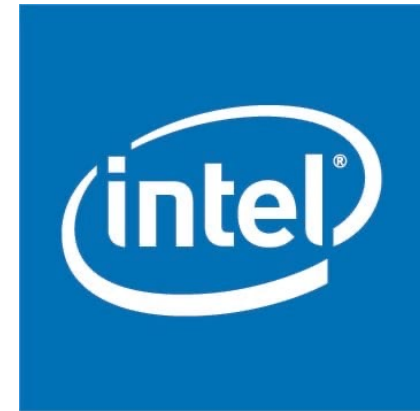
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<http://allankelly.net/book-draw>

1 signed copy by post

1 e-book by email

# What are Objectives and Key Results?



What is you really really want?  
A goal  
An outcome  
Delivers benefit – to someone

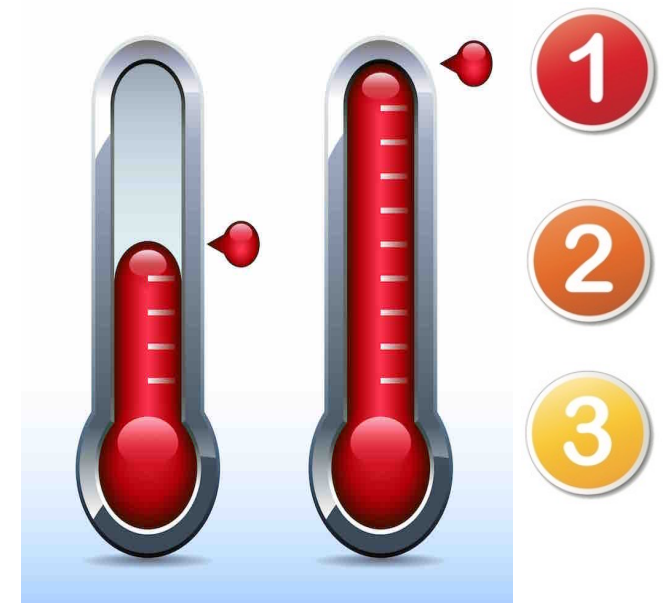
Important contributors  
Bounding criteria  
Acceptance criteria  
Smaller goals which build  
toward objective

## Outcomes

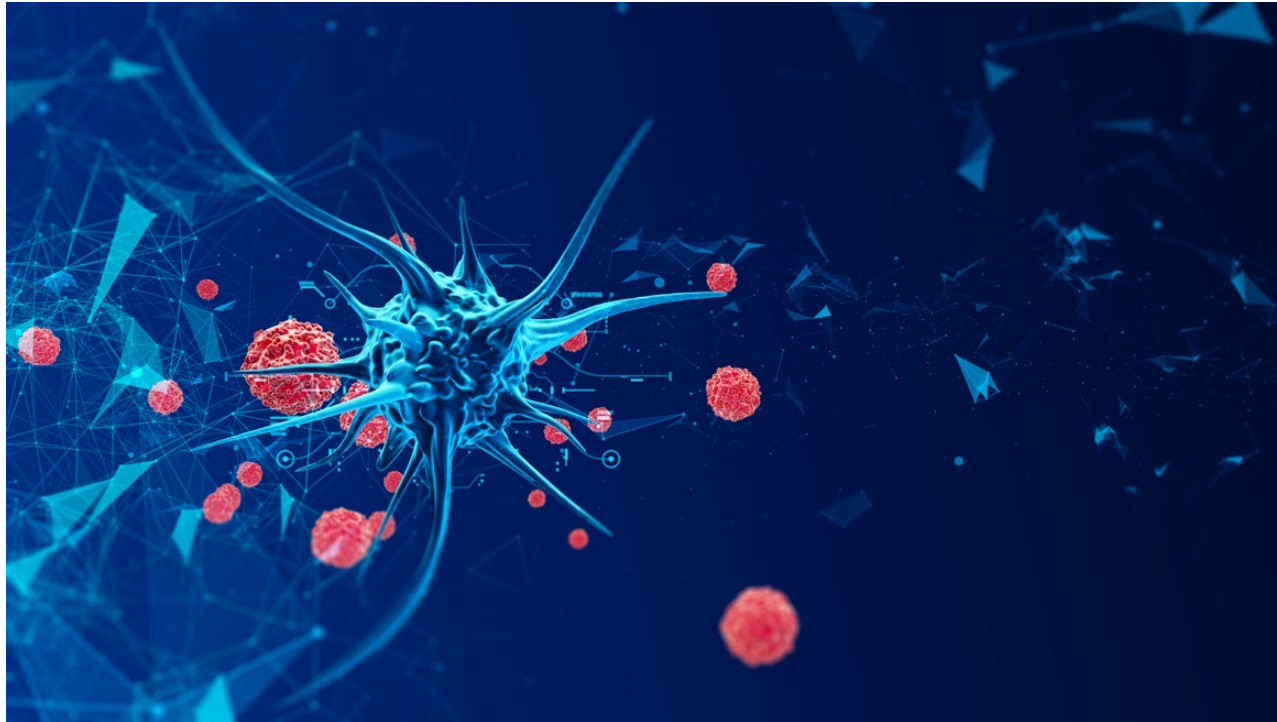
- something beneficial
- something which adds value

Not: milestones, progress markers, tick-in-box

## Quantified



# First, the Virus



# The Agile virus

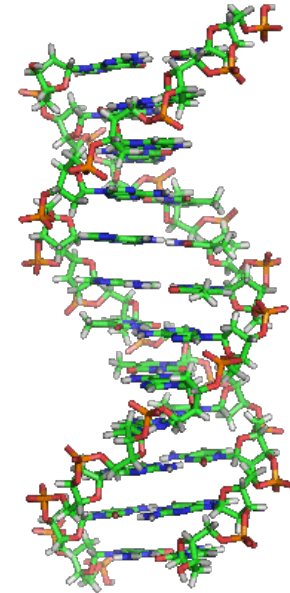
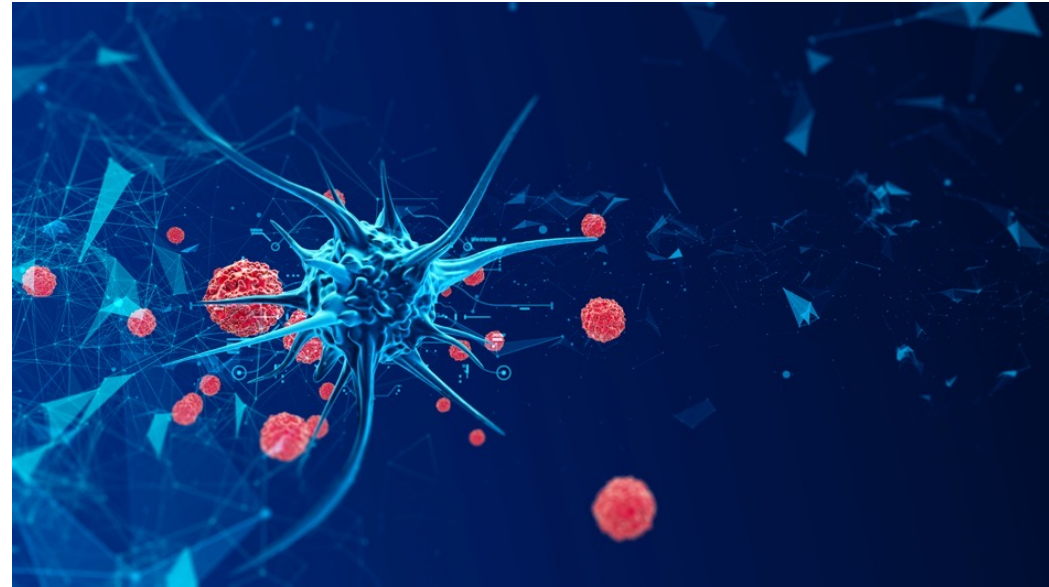
First identified 2001

- Circulating earlier
- Spread by digital technology use

Mutates

- For better
- For worse

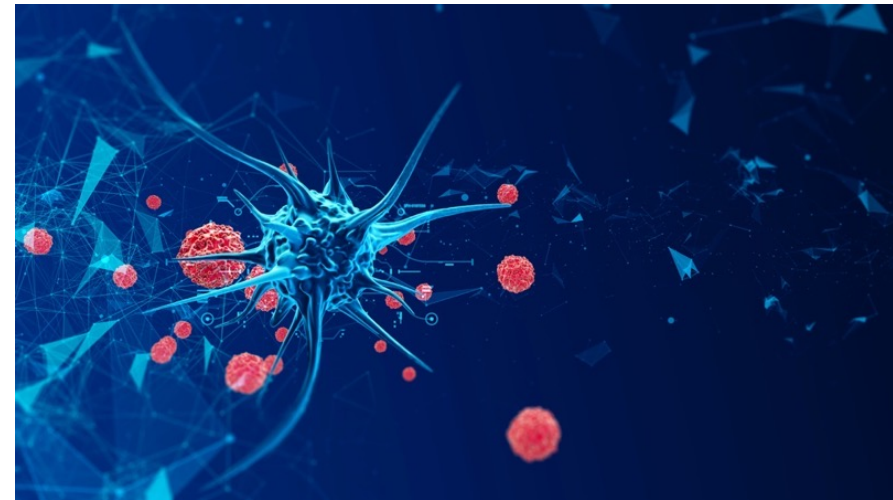
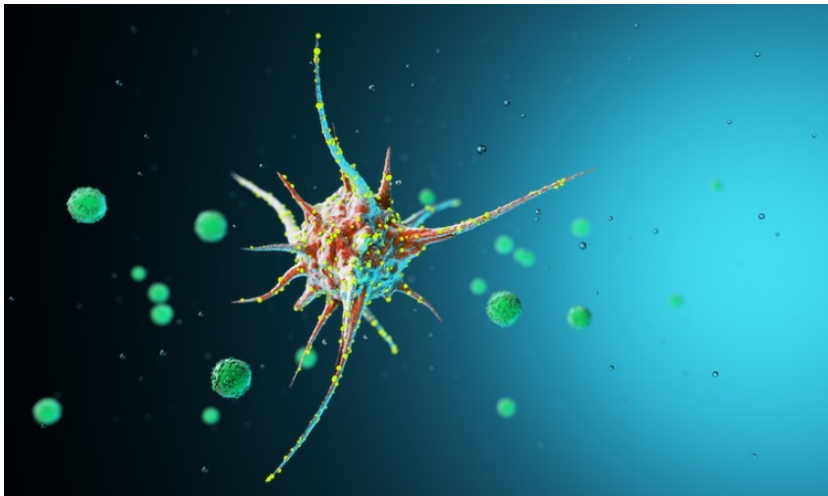
Recent mutation sees  
teams adding OKRs



2 strains of Agile virus

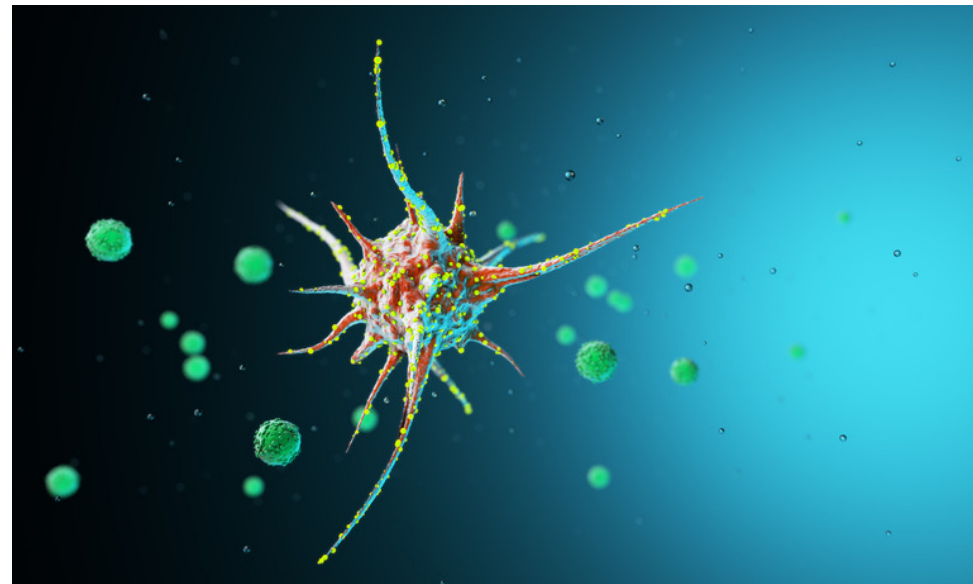
**Corporate Agile  
(Mild Agile)**

**Radical Agile**



# Corporate Agile

- Weakened form of the virus
- High R value (reproduction)
- E (effectiveness) often left lagging

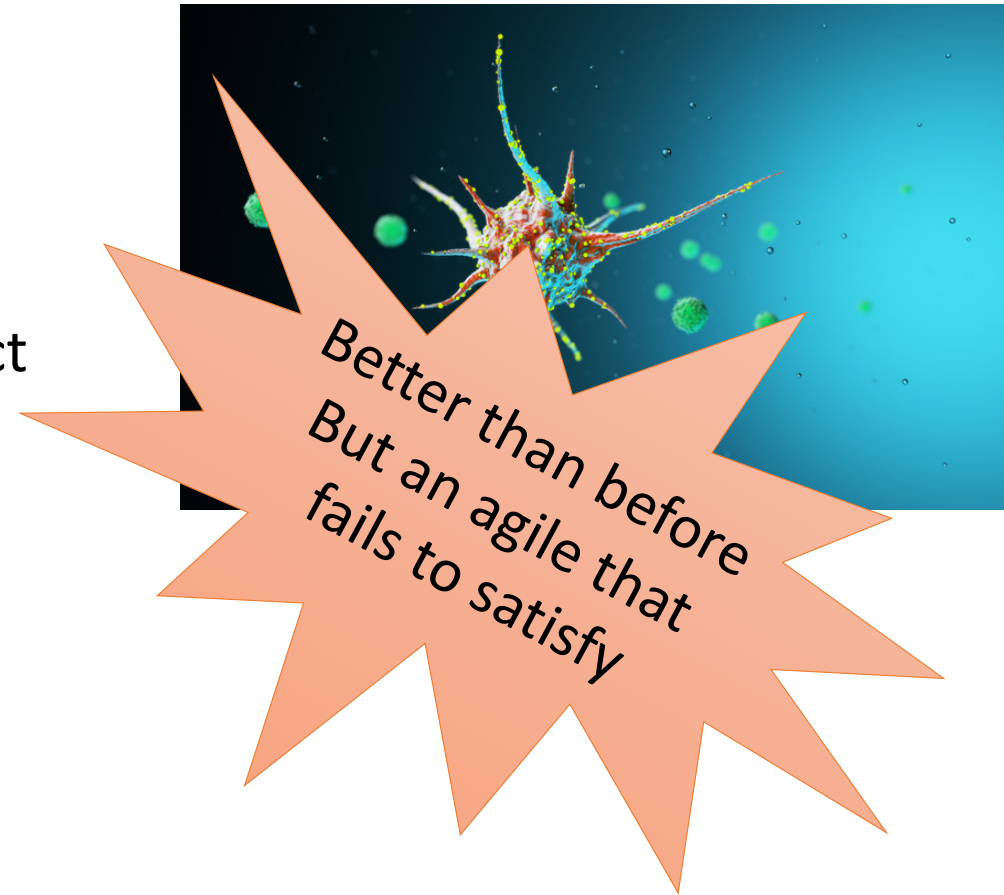




# Corporate agile

- Administrative processes remain intact
- Faith in planning remains
- Lack of motivation in staff, lack of fun
- Lack of experimentation
- Lack of learning
- Lack of unlearning

Commoditization undermines effectiveness & competitive advantage





# Can OKRs help?

- Alternative to the project model
  - Autonomy enhancing
  - Fills “middle planning” need
- Established (Intel, Google, Bono, etc.)
  - Liked by consultants
- Fits well with agile:
  - iterative
  - test driven
  - support independent units, devolve authority, enhance autonomy
  - **outcome oriented**
- Failure is an option

#NoProjects  
Continuous Digital  
Value Streams  
Product Over Projects  
Teams over Projects  
Spotify

**Objectives are not epics**

Objectives are a hypothesis of outcome needed

**Key Results are not stories**

Key results probably Acceptance Criteria

Make testable

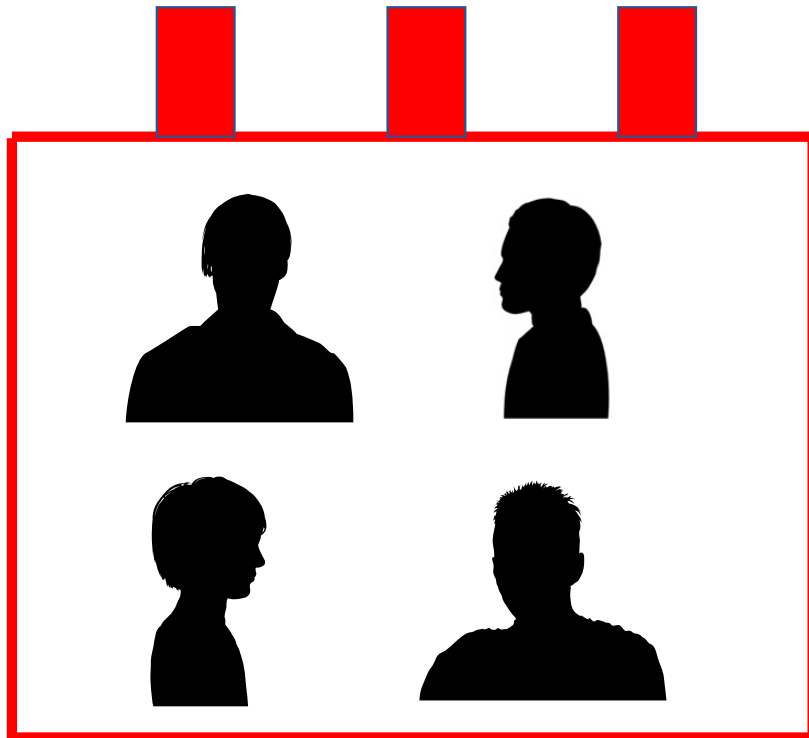
**Test First Management**

Enhance team autonomy

# Space for autonomy

“This is what you can expect from us this quarter”

An API for the team

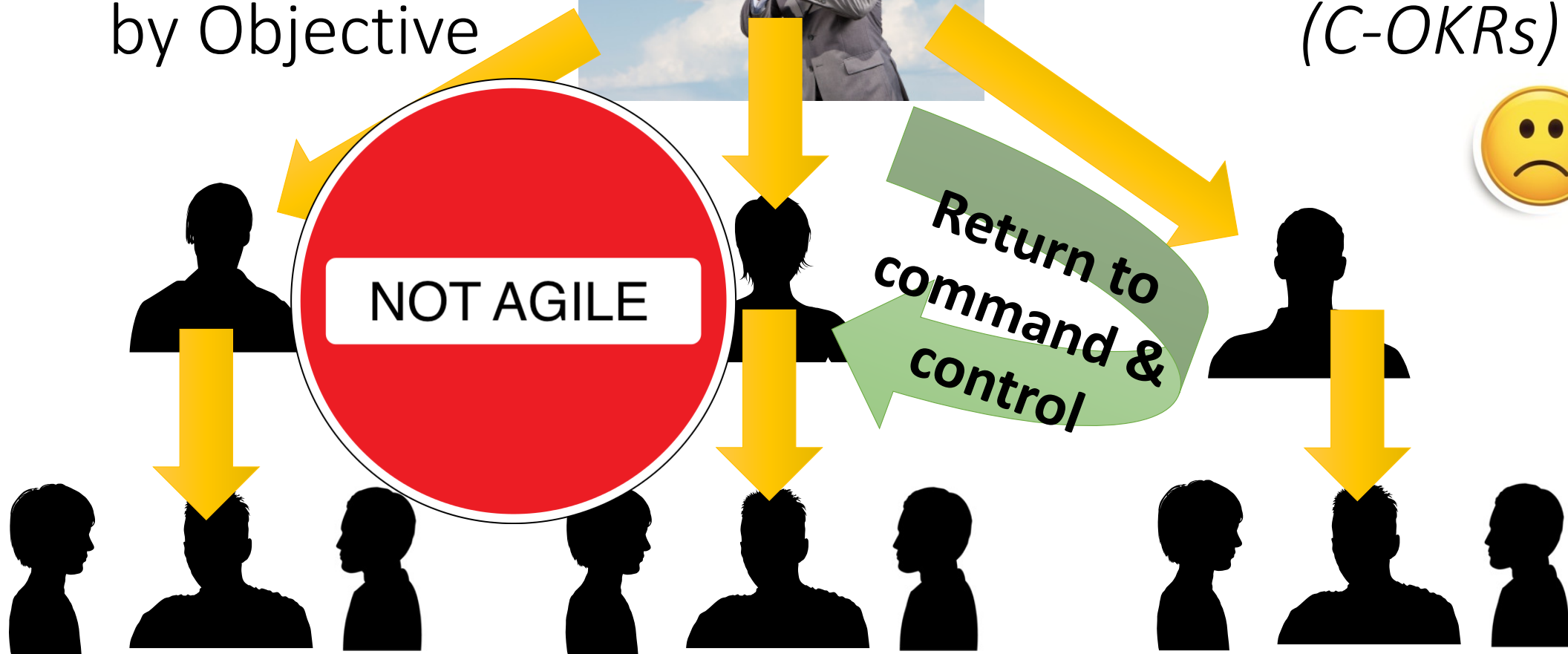


- OKRs allow teams to define their own space
- Team have space for autonomy
- **Outcomes matter**
  - How you get there doesn't
  - Outcomes & Key Results

Management  
by Objective

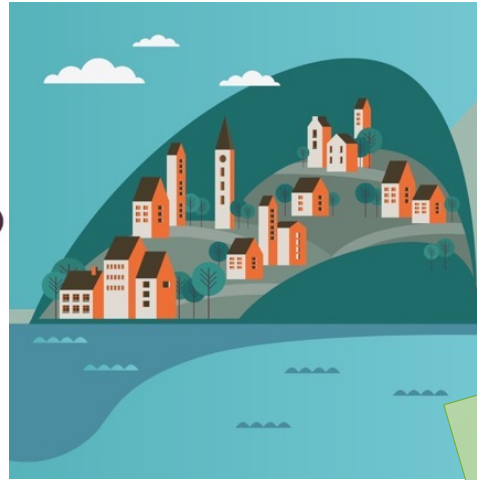


*Cascading OKRs  
(C-OKRs)*



How can  
you help?

Destination



White Space OKRs

White space  
and standing teams

This is quarter we will  
Objectives 1, 2, 3

This is quarter we will  
Objectives 1, 2, 3

This is quarter we will  
Objectives 1, 2, 3

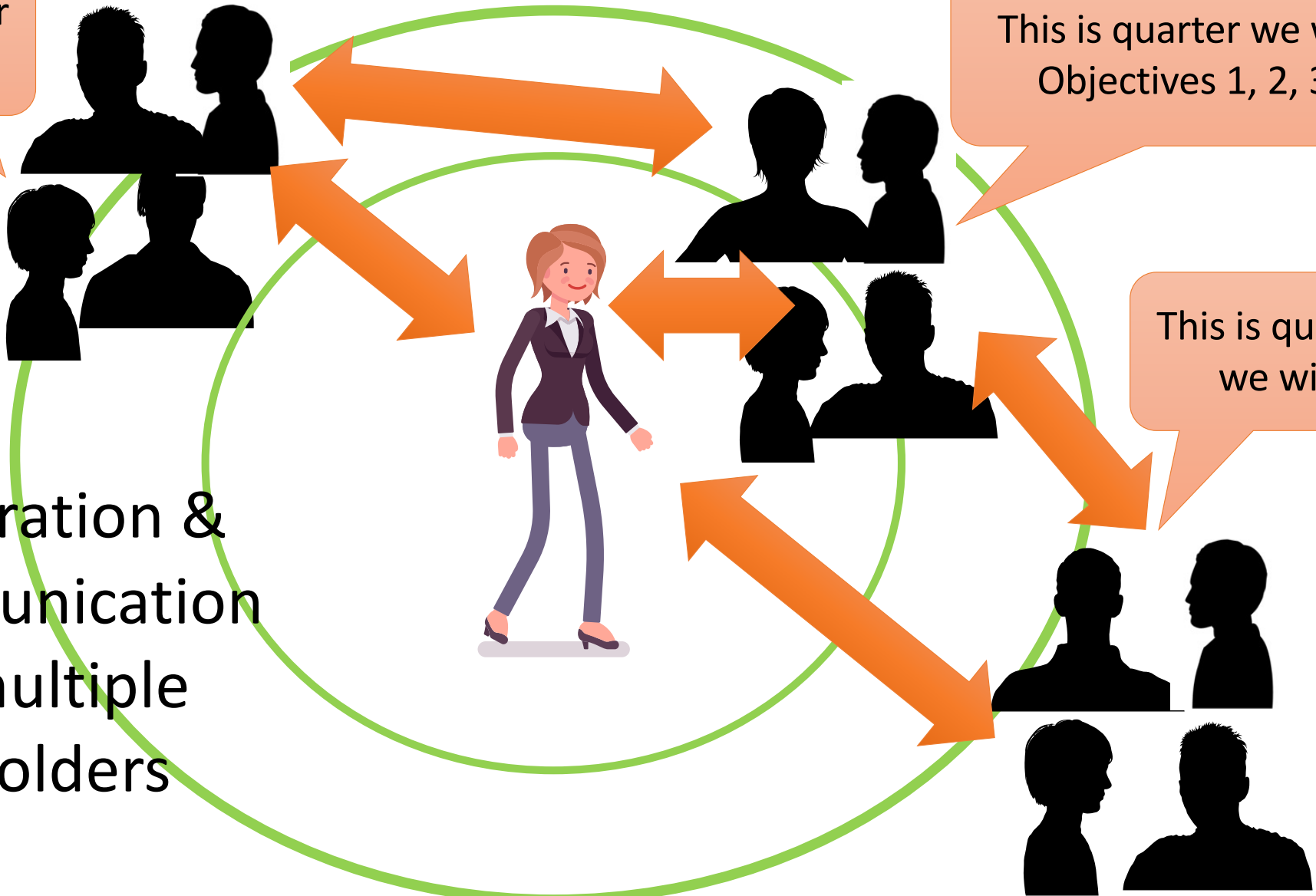


This is quarter  
we will

This is quarter we will  
Objectives 1, 2, 3

This is quarter  
we will

Cooperation &  
Communication  
with multiple  
stakeholders







Another team

Your team

Customer

Competitor

Your CEO

**Purpose**  
(invariable)

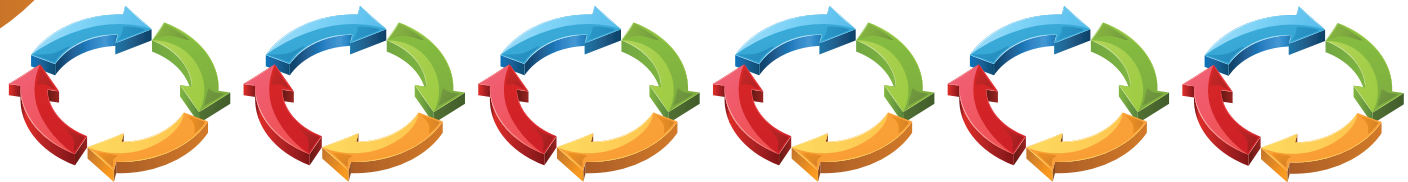
Why does the company exist?  
How do we benefit society?

**Mission(s)**  
(come & go)

What is our mission?  
Or missions?

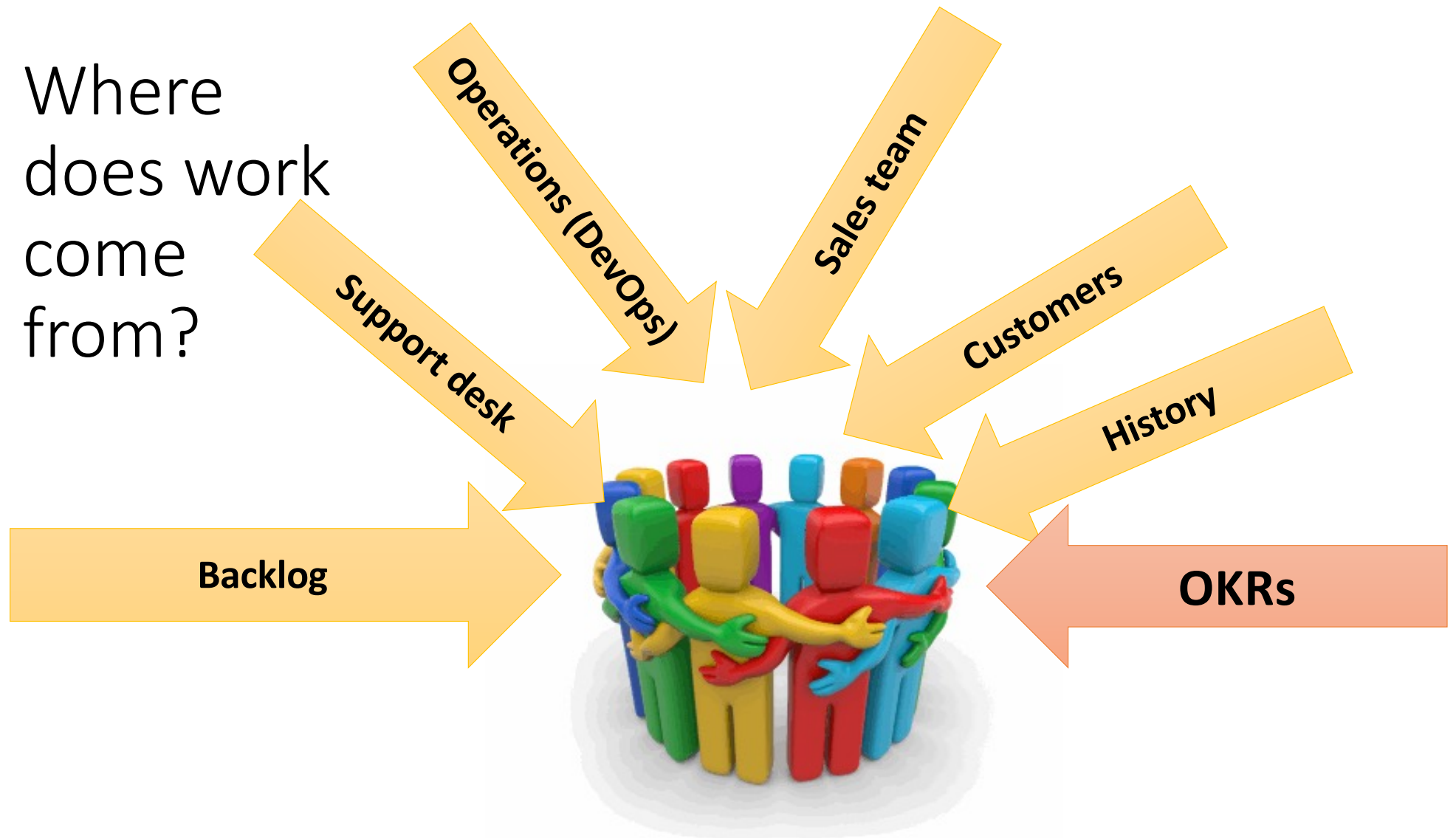


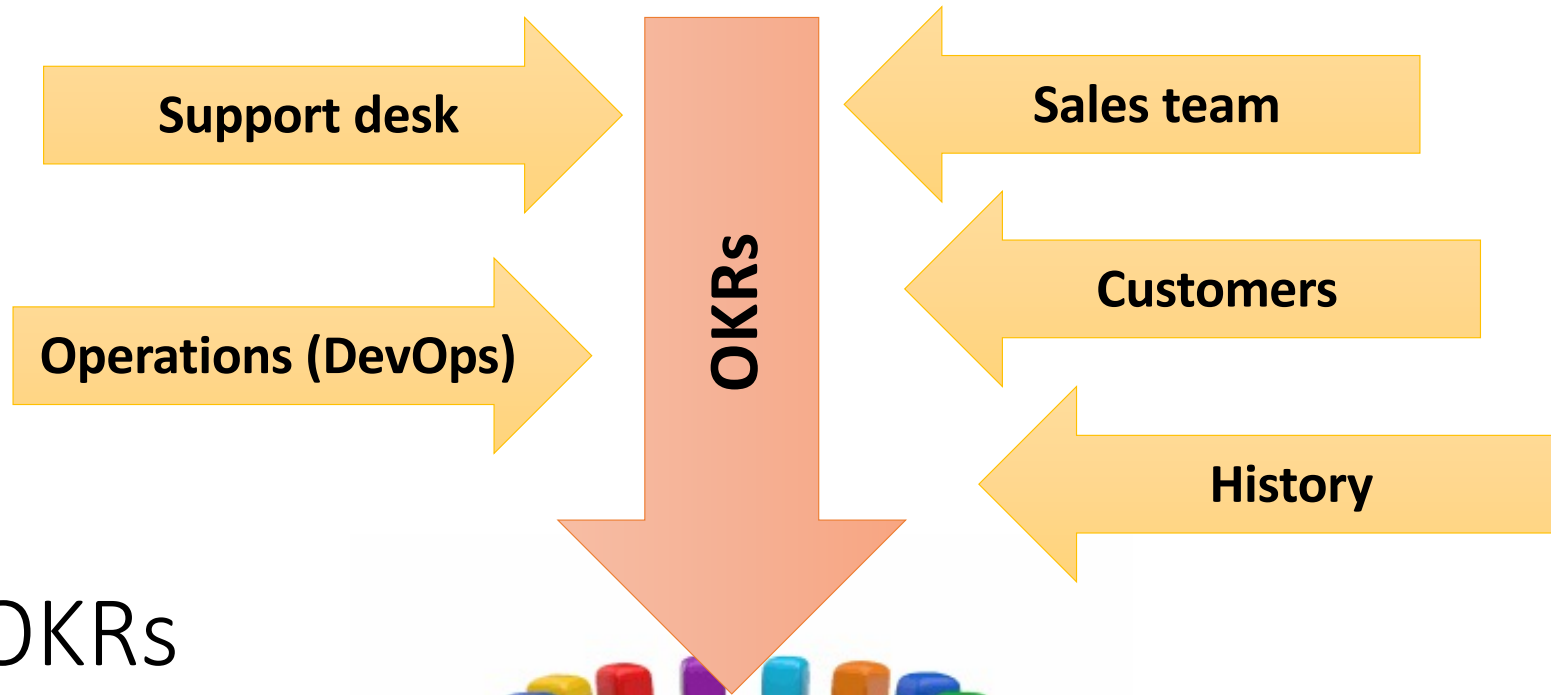
Every 3 months  
Clean sheet “Day-1”  
How does team aid the mission?  
How will team deliver benefit?



Supercharge prioritization

Where  
does work  
come  
from?





Make OKRs  
everything



Make everything subservient to OKRs



Don't get out of bed if its not in your OKRs

The backlog?



The backlog says...

OKRs say...

Opposing directions?  
Conflicting goals?  
Which gets priority?

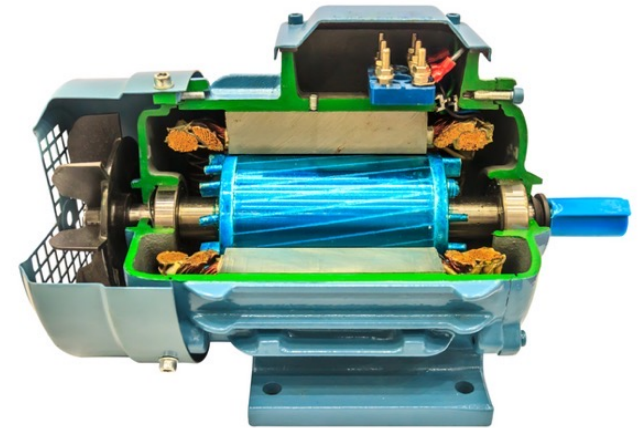




Throw your (product) backlog away

Let OKRs drive all work

Use OKRs as a story generator



Think strategically  
Outcomes not output

*End the tyranny of the backlog*

Purpose driven development – PDD

*Put purpose over backlog*

# Every sprint: Team + Product Owner/Manager

1. OKR status
2. Highest priority OKR
3. What can we do to advance?
4. What stories do we need?



# Success?

- Step back
- Success is not hitting 100% of OKRs
- Success is not hitting 70% of OKRs
- Success is outcome
  - Value added
  - Benefit creating
  - Advancing the mission
  - Bettering society
  - Learning & knowledge created
    - Hypotheses tested



# Reawaken agile ambition

## Outcomes & Key Results

Allan Kelly

[allan@allankelly.net](mailto:allan@allankelly.net)

<https://www.allankelly.net>

<https://www.linkedin.com/in/allankellynet/>



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