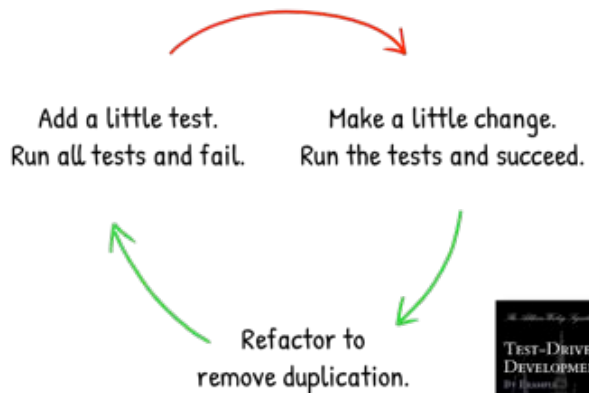
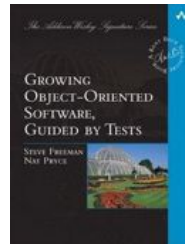


# Test-Driven Development (that's not what we meant)

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@sf105



- 
- Add a little test. Run all tests and fail.
- Make a little change. Run the tests and succeed.
- **Write new code only if an automated test has failed**
  - **Eliminate duplication**
- Refactor to  
remove duplication.





```
public class ExchangeRateUploaderTest extends EasyMockTestCase {
    private Logger logger;
    private CurrencyManager mockCurrencyManager;
    private ExchangeRateManager mockExchangeRateManager;
    private PriceManagerFactory mockPriceManagerFactory;
    private PriceManager mockPriceManager;
    private GodObject mockGod;
    private DatabaseFacade mockPersistenceManager;
    private DatabaseFacade mockFrameworkPersistenceManager;
    private CyclicProcessManager mockCyclicProcessManager;
    private SystemVariableManager mockSystemVariableManager;
    private ScreenManager mockScreenManager;
    private Registry registry;
    private User adminUser;
    private Server server;

    private ExchangeRateUploader newExchangeRateUploader(CyclicProcessThread thread) {
        return new ExchangeRateUploader(thread) {
            @Override protected void initializeAction() throws FrameworkException {
                // Does nothing to prevent excessive mocking
            }
            @Override public Logger getLogger() { return logger; }
            @Override protected void setLogMDC() { }
            @Override protected User getUser() { return adminUser; }
            @Override protected CurrencyManager newCurrencyManager() { return mockCurrencyManager; }
            @Override protected PriceManagerFactory newPriceManagerFactory() { return mockPriceManagerFactory; }
            @Override protected CyclicProcessManager newCyclicProcessManager() { return mockCyclicProcessManager; }
            @Override protected DatabaseFacade newPersistenceManager() { return mockPersistenceManager; }
            @Override protected Registry newTaskPerformanceRegistry() { return registry; }
            @Override public PriceDataManager getPriceDataManager() { return null; }
            @Override protected ExchangeRateManager newExchangeRateManager() { return mockExchangeRateManager; }
        };
    }
}
```

```
public void testInternalAction() throws FrameworkException {
    mockGod = addMock(GodObject.class);
    expect(mockGod.getPriceDataManager()).andReturn(null);
    mockPersistenceManager = addMock(DatabaseFacade.class);
    registry = addMock(Registry.class);
    adminUser = new TestUser("Admin", "", "", new TestCompany("company", ""));
    mockCyclicProcessManager();

    registry.finalizeThisThread(isA(String.class), isA(String.class));
    Date now = DateUtils.trimMinutesAndSecondsFromDate(new Date());

    mockSystemVariableManager();
    mockLogger();
    mockContextPersistenceManager();
    mockPriceManager();

    CyclicProcessThread thread = mockUserStateAndGetCyclicProcessThread();

    String primeName = "prime";
    String aName = "a";
    String otherName = "other";

    Currency primeCurrency = new TestCurrency(primeName, true);
    Currency aCurrency = new TestCurrency(aName, true);
    Currency otherCurrency = new TestCurrency(otherName, false);

    FXCurrencyPair aCurrencyPair = new FXCurrencyPair(primeCurrency, aCurrency);
    FXCurrencyPair otherCurrencyPair = new FXCurrencyPair(otherCurrency, primeCurrency);

    setupCurrencyManager(primeCurrency, aCurrency, otherCurrency);
    mockExchangeRateManager = addMock(ExchangeRateManager.class);

    mockGetFXRatesAtDatesForCurrencies(now, aCurrencyPair, otherCurrencyPair);

    FrameworkNumber aCurrencyValue = new FrameworkNumber("5");
    FrameworkNumber otherCurrencyValue = new FrameworkNumber("2");
    ExchangeRate aCurrencyRate = new ExchangeRate(primeCurrency, aCurrency, aCurrencyValue, now);
    ExchangeRate otherCurrencyRate = new ExchangeRate(otherCurrency, primeCurrency, otherCurrencyValue, now);
    expect(mockCurrencyManager.getParentForFractionalCurrencyMapForFractionalCurrency()).andReturn(newMap());

    expect(
        mockExchangeRateManager.saveExchangeRate(null, new FrameworkString(primeName), new FrameworkString(aName), aCurrencyValue,
            new FrameworkDate(now)).andReturn(null);
    );
    expect(
        mockExchangeRateManager.saveExchangeRate(null, new FrameworkString(otherName), new FrameworkString(primeName),
            otherCurrencyValue, new FrameworkDate(now)).andReturn(null);
    );

    Map<String, ExchangeRate> out = new HashMap<String, ExchangeRate>();
    out.put("prime", aCurrencyRate);
    out.put("otherprime", otherCurrencyRate);
    expect(mockPriceManager.getLatestExchangeRates(newList(aCurrencyPair, otherCurrencyPair))).andReturn(out);

    mockPMFactoryCleanup();

    replayMocks();

    ExchangeRateUploader uploader = newExchangeRateUploader(thread);
    uploader.initialise();
    uploader.run();
}
```

```
private void mockPMFactoryCleanup() {
    PersistenceFactory mockPersistenceFactory = addMock(PersistenceFactory.class);
    mockPersistenceFactory.purgeAllStateForThisThread();
    expect(mockGod.getPersistenceFactory()).andReturn(mockPersistenceFactory).anyTimes();
    expect(mockPersistenceFactory.getExceptionsInRequest()).andReturn(Collections.<Throwable>emptyList()).times(1);
}

private void mockCyclicProcessManager() throws CyclicProcessException {
    mockCyclicProcessManager = addMock(CyclicProcessManager.class);
    expect(mockGod.getCyclicProcessManager()).andReturn(mockCyclicProcessManager);
    mockCyclicProcessManager.updateServerCyclicProcessCurrentRunStatus(isA(String.class),
        isA(LISTENER_STATUS.class), isA(String.class), isA(Double.class), isA(Date.class));
    expectLastCall().anyTimes();
    server = addMock(Server.class);
    expect(mockCyclicProcessManager.getThisServer()).andReturn(server);
}

private void setupCurrencyManager(Currency primeCurrency, Currency aCurrency, Currency otherCurrency) {
    mockCurrencyManager = addMock(CurrencyManager.class);
    List<Currency> allCurrencies = new ArrayList<Currency>();
    allCurrencies.add(aCurrency);
    allCurrencies.add(primeCurrency);
    allCurrencies.add(otherCurrency);
    expect(mockCurrencyManager.getPrimeCurrency()).andReturn(primeCurrency).anyTimes();
    expect(mockCurrencyManager.getAllParentCurrencies()).andReturn(allCurrencies).times(2);
}

private void mockGetFXRatesAtDatesForCurrencies(Date now, FXCurrencyPair aCurrencyPair,
    FXCurrencyPair otherCurrencyPair) throws CurrencyException {
    FrameworkNumber originalACurrencyRate = new FrameworkNumber("1.23");
    Map<FXCurrencyPair, Collection<Date>> currencyPairAndDatesMap = new HashMap<FXCurrencyPair, Collection<Date>>();
    currencyPairAndDatesMap.put(aCurrencyPair, Arrays.asList(now));
    currencyPairAndDatesMap.put(otherCurrencyPair, Arrays.asList(now));
    FXCurrencyPairRates outputObj = addMock(FXCurrencyPairRates.class);
    expect(outputObj.rateMapSize()).andReturn(5).anyTimes();
    expect(outputObj.getActualPriceDateForCurrencyPair(aCurrencyPair, now)).andReturn(null).once();
    expect(outputObj.getRateFromRateMap(now, aCurrencyPair)).andReturn(originalACurrencyRate).once();
    expect(outputObj.getActualPriceDateForCurrencyPair(otherCurrencyPair, now)).andReturn(null).once();
    expect(outputObj.getRateFromRateMap(now, otherCurrencyPair)).andReturn(originalACurrencyRate).once();
    expect(mockExchangeRateManager.getFXRatesAtDatesForCurrencies(currencyPairAndDatesMap)).andReturn(outputObj);
}
```

```

private CyclicProcessThread mockUserStateAndGetCyclicProcessThread() {
    Role mockAdminRole = addMock(Role.class);
    CyclicProcessThread thread = addMock(CyclicProcessThread.class);
    expect(thread.getAdminRole()).andReturn(mockAdminRole).anyTimes();
    expect(thread.getAdminUser()).andReturn(adminUser).anyTimes();
    thread.interrupt();
    expectLastCall();
    mockScreenManager = addMock(ScreenManager.class);
    expect(mockGod.getScreenManager()).andReturn(mockScreenManager).anyTimes();
    mockScreenManager.setThreadSignedOnState(new SignedOnState(adminUser, mockAdminRole, false));
    expectLastCall().anyTimes();
    expect(thread.getGod()).andReturn(mockGod).anyTimes();
    expect(thread.getShutdownInProgress()).andReturn(false).anyTimes();
    return thread;
}

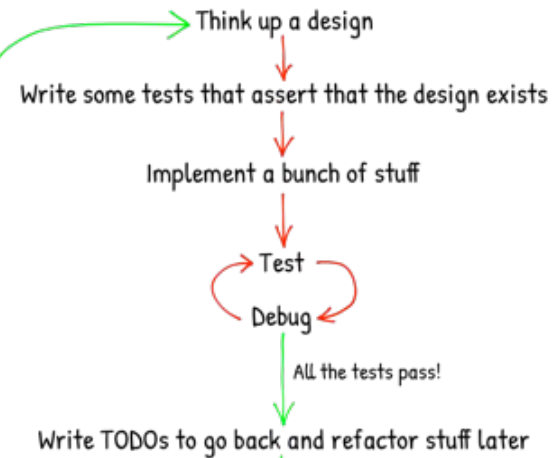
private void mockContextPersistenceManager() {
    mockFrameworkPersistenceManager = addMock(DatabaseFacade.class);
    expect(mockGod.getDatabaseFacade()).andReturn(mockFrameworkPersistenceManager).anyTimes();
    mockFrameworkPersistenceManager.beginNewSession();
    expectLastCall().anyTimes();
}

private void mockPriceManager() throws PriceException {
    mockPriceManagerFactory = addMock(PriceManagerFactory.class);
    mockPriceManager = addMock(PriceManager.class);
    expect(mockPriceManagerFactory.newPriceManager(mockFrameworkPersistenceManager,
        mockSystemVariableManager, null))
        .andReturn(mockPriceManager).once();
}

private void mockSystemVariableManager() {
    mockSystemVariableManager = addMock(SystemVariableManager.class);
    expect(mockGod.getSystemVariableManager()).andReturn(mockSystemVariableManager).anyTimes();
    expect(mockSystemVariableManager.getSystemVariable(CYCLIC_PROCESS_LISTENER_HEART_BEAT_TOLERANCE, "30000"))
        .andReturn("30000").anyTimes();
}

private void mockLogger() {
    logger = addMock(Logger.class);
    logger.info(isA(String.class)); expectLastCall().atLeastOnce();
    logger.debug(isA(String.class)); expectLastCall().atLeastOnce();
}
}
}

```



Keith Braithwaite

Difficult to understand

Overspecified

Obscure

Brittle

Meaningless failures

“Security Theatre”

# Test-Driven Theatre

# Should!

```
given I have a Foo when I call setBar with 3 then getBar should return 3()
```

# What are the tests for TDD?

Steady, incremental progress

Constant positive reinforcement

I think before I code

Things break when they're  
supposed to

## Surprising designs emerge



```
BasketTest.add_adding_item()  
    sut = new Basket()  
    sut.add(ITEM)  
    assertEquals(  
        ITEM,  
        backdoor(sut, "itemList")[0])
```

*Write readable code*

```
is_empty_when_created()
    assertThat( new Basket().itemCount(),
                equals(0) )

returns_items_in_the_order_they_were_added()
    basket = new Basket()
                .add(pen).add(ink).add(paper)
    assertThat( basket,
                hasItems(pen, ink, paper) )

totals_up_the_cost_of_its_items()
fails_when_removing_an_absent_item()
...
```

```
is_empty_when_created()
    assertThat( new Basket().itemCount(),
                equals(0) )

returns_items_in_the_order_they_were_added()
    basket = new Basket()
                .add(pen).add(ink).add(paper)
    assertThat( basket,
                hasItems(pen, ink, paper) )

totals_up_the_cost_of_its_items()
fails_when_removing_an_absent_item()
...
```

# Interfaces, not internals

```
is_empty_when_created()
    assertThat( new Basket().itemCount(),
                equals(0) )

returns_items_in_the_order_they_were_added()
    basket = new Basket()
                .add(pen).add(ink).add(paper)
    assertThat( basket,
                hasItems(pen, ink, paper) )

totals_up_the_cost_of_its_items()
fails_when_removing_an_absent_item()
...
```

# Protocols, not Interfaces

```
is_empty_when_created()
    assertThat( new Basket().itemCount(),
                equals(0) )

returns_items_in_the_order_they_were_added()
    basket = new Basket()
                .add(pen).add(ink).add(paper)
    assertThat( basket,
                hasItems(pen, ink, paper) )

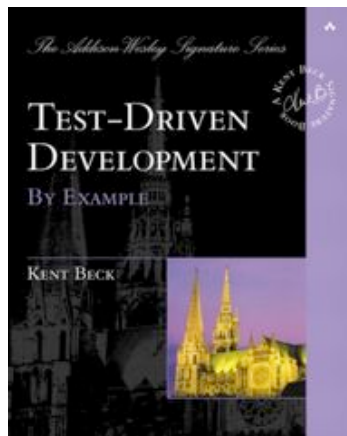
totals_up_the_cost_of_its_items()
fails_when_removing_an_absent_item()
...
```

# From simple to general

“It’s about explaining the domain,  
not about proving the  
correctness of the code.”

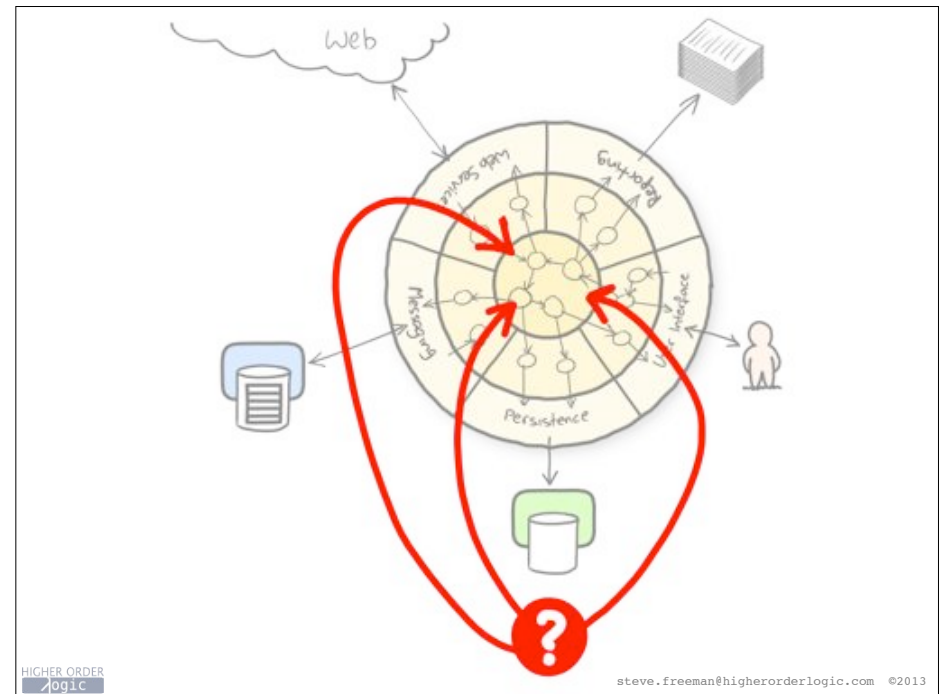
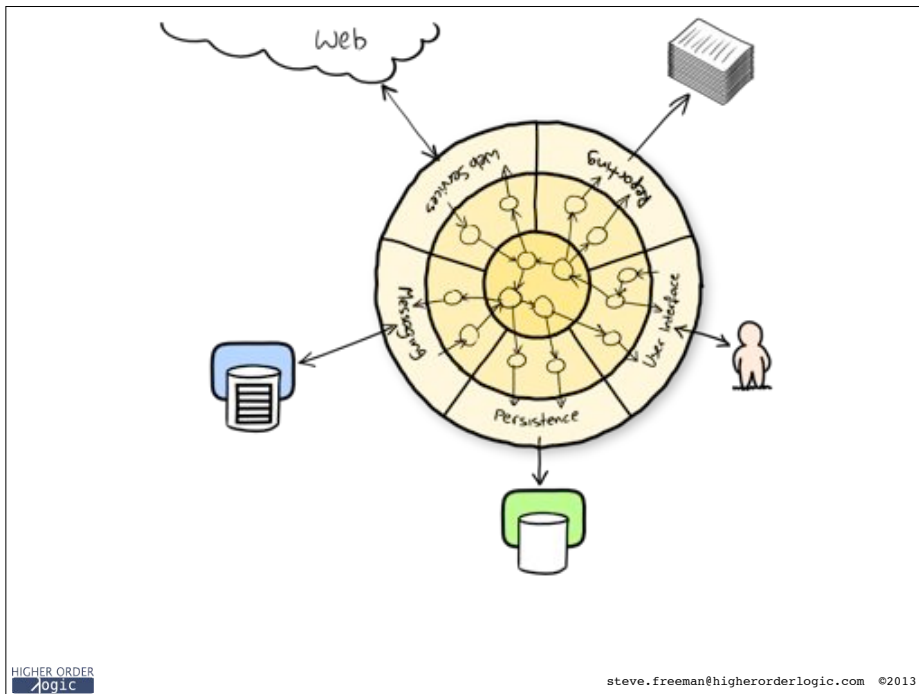
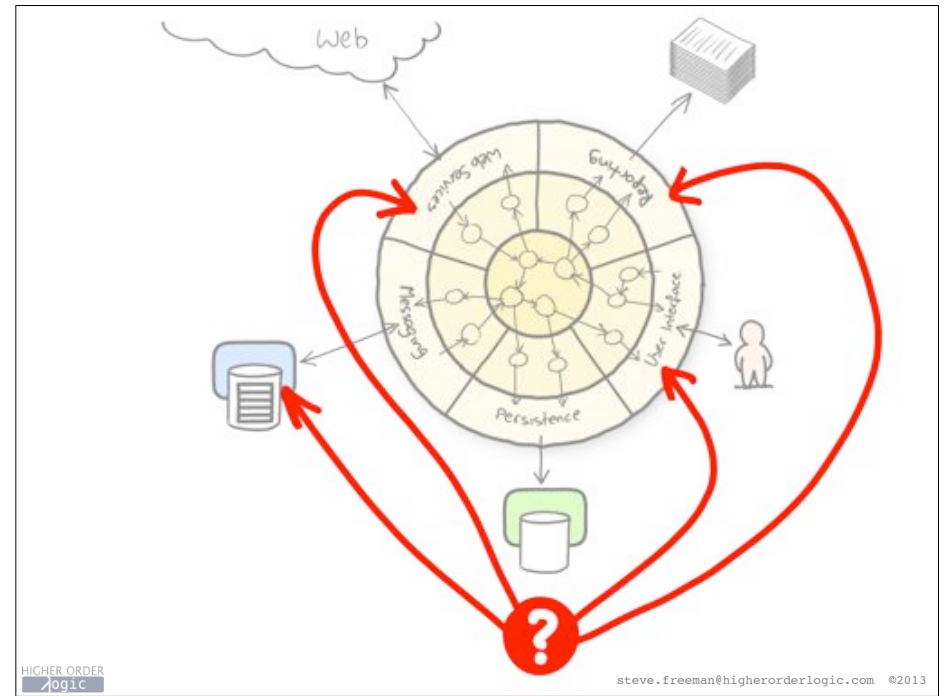
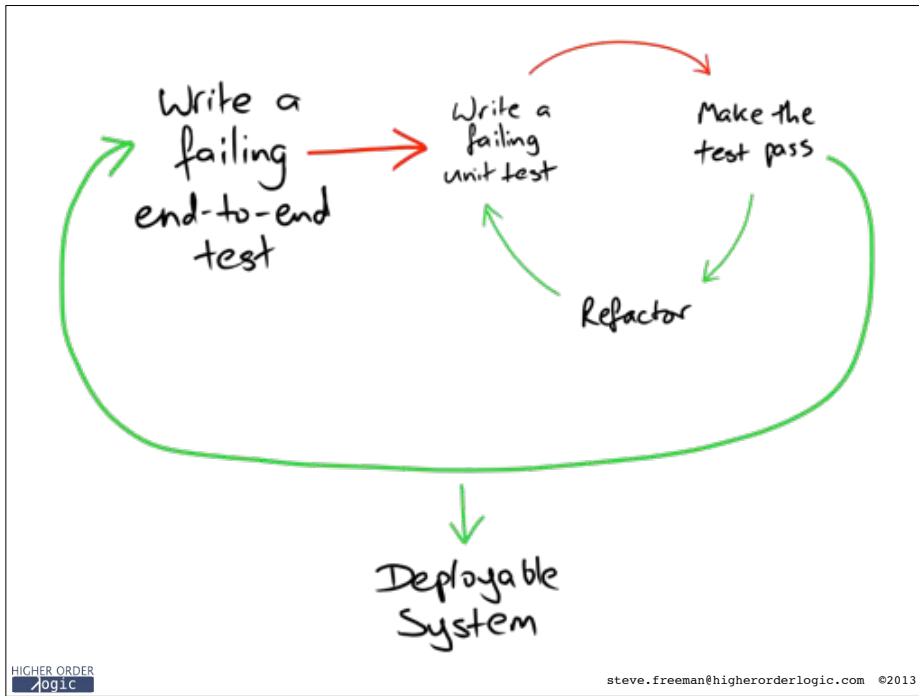
*Andrew Parker*

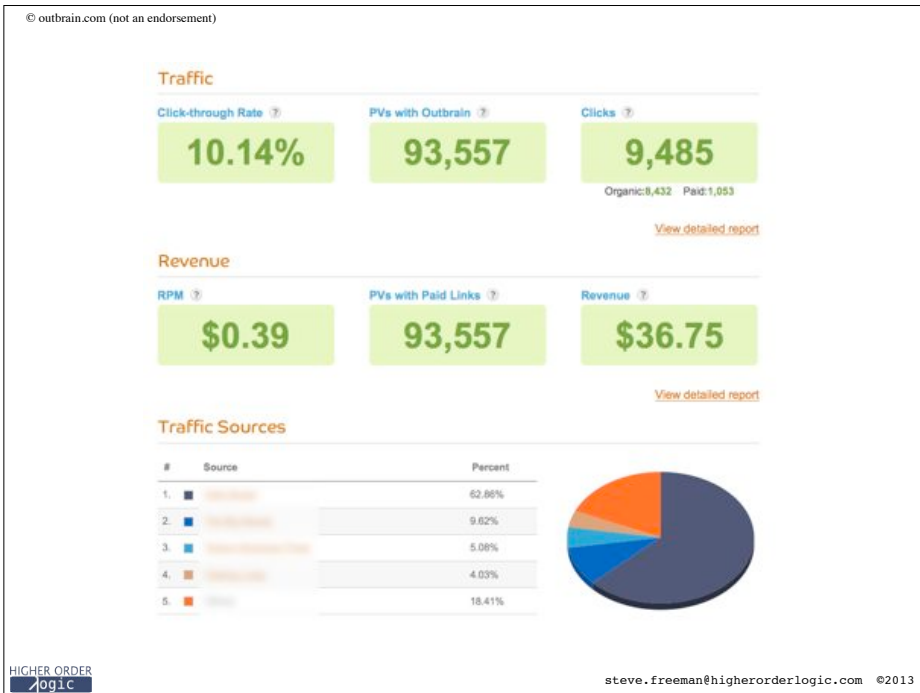
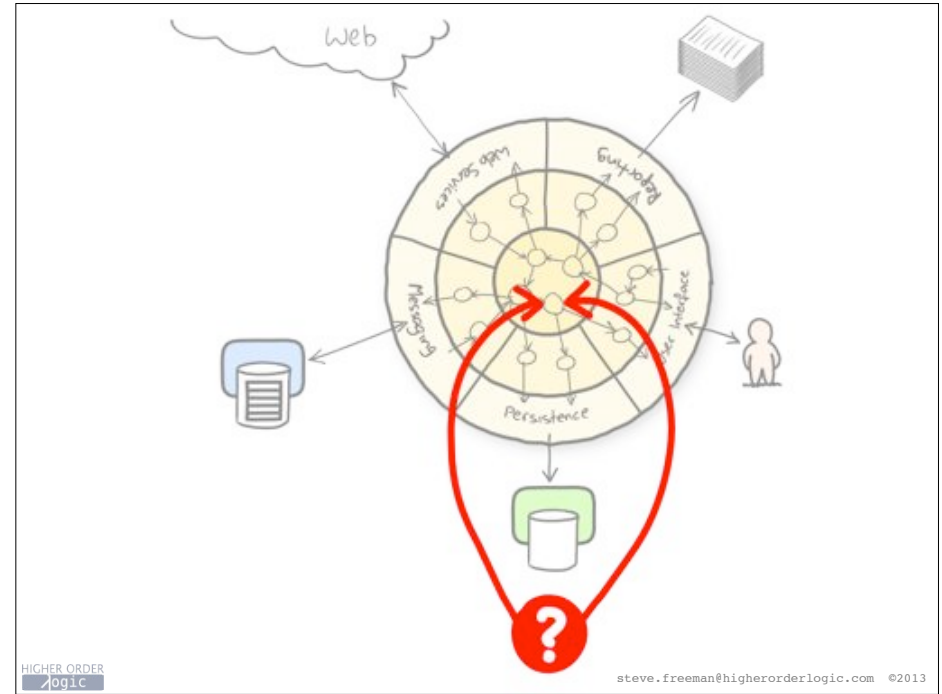
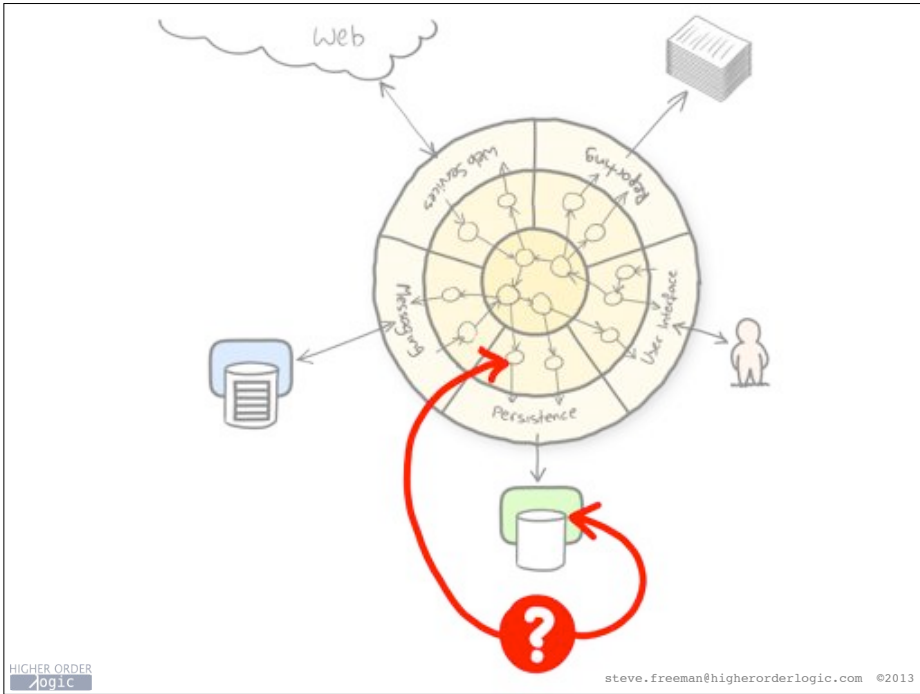
*When you’re lost, slow down*



*Test at the right level*







# Why does TDD work ?

HIGHER ORDER  
Logic

steve.freeman@higherorderlogic.com ©2013

# Focussed

Kent Beck

15:10

anyway, i had been using sunit for a couple of months when i remembered this passage from a programming book i'd read as a kid. it said the way to program is to look at the input tape and manually type in the output tape you expect. then you program until the actual and expected tapes match.

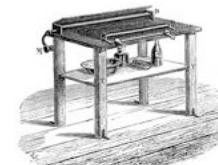
15:10

i thought, what a stupid idea. i want tests that pass, not tests that fail. why would i write a test when i was sure it would fail. well, i'm in the habit of trying stupid things out just to see what happens, so i tried it and it worked great.

15:11

i was finally able to separate logical from physical design. i'd always been told to do that but no one ever explained how.

# Concrete



Reporter: AsIsTest

### Japanese Short Code

Sierra JAPANESE\_SHORT name is built from the TSE code and always taken from GLOSS.

sierra value for	JAPANESE_SHORT	name
derives from	gloss	classification 2200
derives from	gloss	identifier EXED

examples

Notes	source	gloss classification	gloss identifier	expectedSierraValue	expectedWarningMessage
-	gloss	JBCX	001100076	3FR310	"NONE"
-	bm2	-	-	"NONE"	"NONE"
-	bm2, gloss	JBCL	000640064	3NR64	"NONE"
-	gloss, bm2	JBCS	000070031	3FR1	"NONE"
-	gloss	JBCL	-	"NONE"	"NONE"
Empty TSE code	gloss	JBCL	-	"NONE"	"NONE"
Unsupported MOF code	gloss	JBCD	000017969	"NONE"	"NONE"
Supported MOF code, unsupported TSE code	gloss	JBGL	000360063	"NONE"	Cannot convert TSE code 000360063 into Japanese Short code


When Issued Inflation Linked JGB

examples


Notes	source	gloss classification	gloss identifier	expectedSierraValue	expectedWarningMessage
-	gloss	JBGL	000090015	3JW2	"NONE"
-	gloss	JBGL	000100017	3JW2	"NONE"
-	gloss	JBGL	000070018	3JW2	"NONE"
-	gloss	JBGL	000090019	3JW2	"NONE"

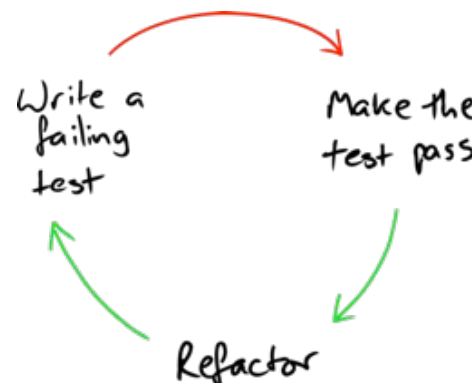
Fit Summary

counts	22 right, 0 wrong, 0 ignored, 0 exceptions
input file	C:\Projects\sierra\acceptance-tests\features\Reporter\NamesAndIdentifiers\JapaneseShortCode.html
input update	Mon Oct 17 09:49:42 BST 2005
output file	C:\Projects\sierra\build-output\artifacts\tests\fit\features\Reporter\NamesAndIdentifiers\JapaneseShortCode.html
run date	Mon Oct 17 11:36:30 GMT 2005
run elapsed time	0:00.40

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# Empirical


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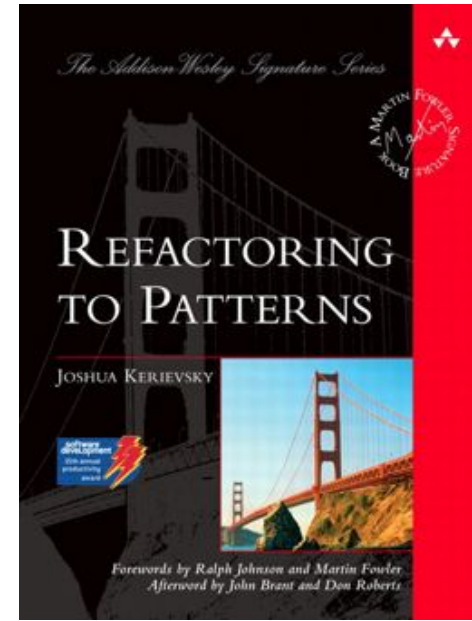


Write a failing test

Make the test pass

Refactor

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The Addison-Wesley Signature Series

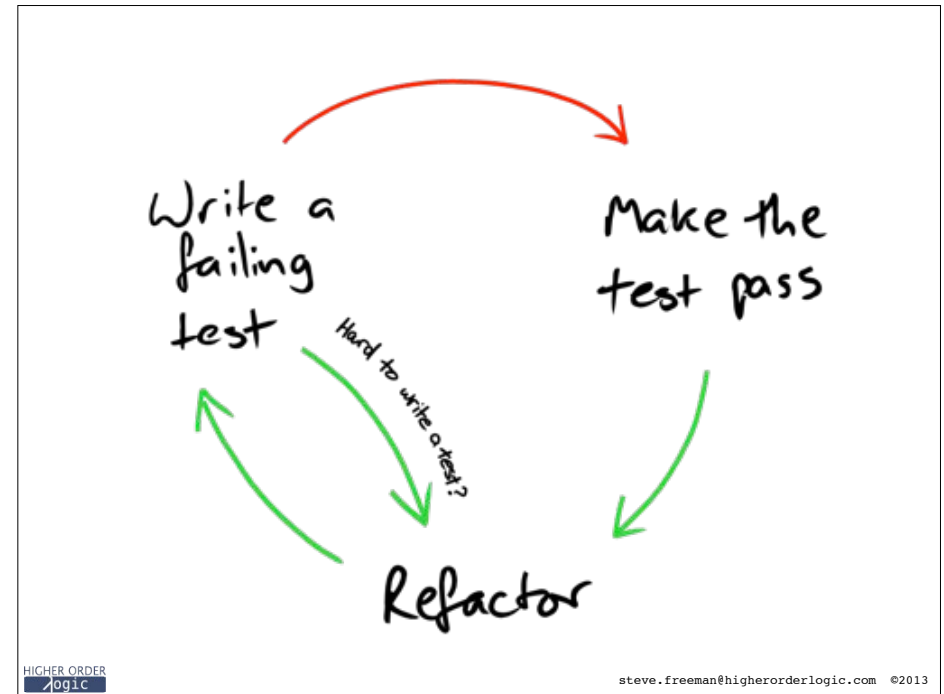
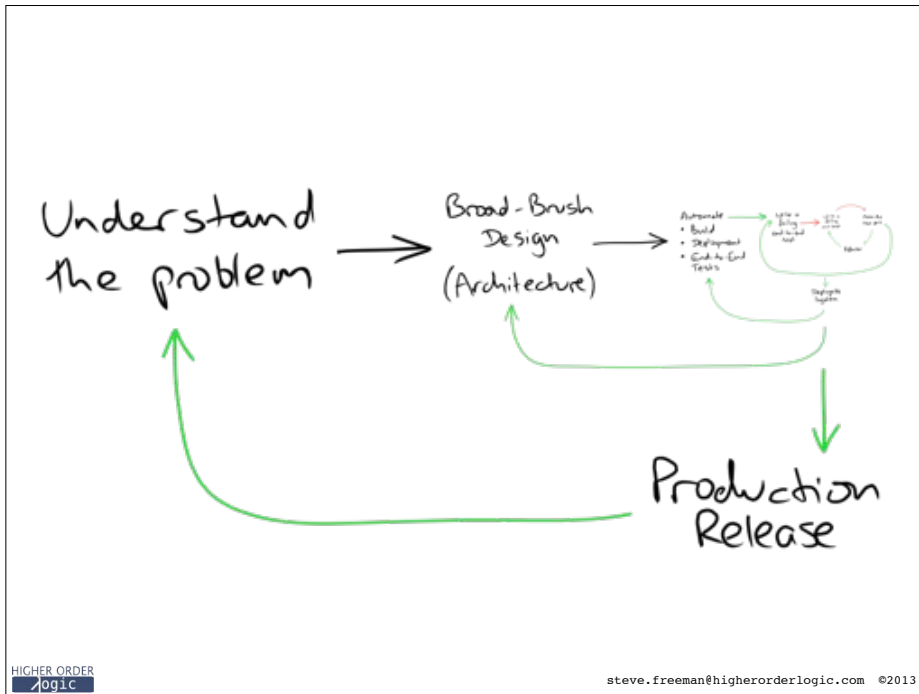
A MARTIN FOWLER BOOK

# REFACTORING TO PATTERNS

JOSHUA KERIEVSKY

Forewords by Ralph Johnson and Martin Fowler  
Afterword by John Brant and Don Roberts

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# Test-Driven Development (that's not what we meant)

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Higher Order Logic logo

BCS Edinburgh 4 December 2013